

PENNSYLVANIA COLLEGE OF ART & DESIGN'S FOUNDATION DEPARTMENT PRESENTS

MIGUEL HORN

sculptor

Friday, October 18, 2019

Lecture 12:00 pm | PCA&D Atrium

3D Scanning Workshop 2:00 – 4:00 pm



Miguel Antonio Horn is a sculptor from Philadelphia with Colombian and Venezuelan roots. He received a certificate in 2006 from the Pennsylvania Academy of the Fine Arts and apprenticed for five years with Mexican artist Javier Marin. He creates large-format sculptures using digital and analog processes in a variety of media. His artworks have been exhibited at the Museo de Arte Contemporaneo de Tamaulipas, Brownsville Museum of Fine Art, Philadelphia Museum of Art, University of the Arts, Pennsylvania Academy of the Fine Arts, and as part of the Vancouver Biennale. He has several permanent public installations in the Philadelphia region, Canada and Mexico. He has received grants for workshops and artworks locally and internationally. From 2011 to 2019 he contributed to exhibitions programming and public outreach for the west Philadelphia artist-run Traction Company. He founded El Cubo in the Parkside neighborhood of Philadelphia in 2019 as a space for experimental projects and programming. He is the father of two young children who he raises with his wife and community in South Philadelphia.

ARTIST STATEMENT

My work explores the integration of the natural and digital worlds. I create sculptures of the human form reinterpreted through digital manipulation and industrial, computer-based production methods. My recent works on paper explore the use of software and digital manipulation to recreate organic and constructed environments using Lidar data. In this ongoing dialogue with the advanced technology I employ, I am trying to reaffirm the role of the artist and craftsman as a necessary component of creation in the age of digital automation and rapid reproduction. My compositions address power dynamics, conflict, loss, marginalization and deterioration. I seek to evoke an emotional response from an audience with this work, challenging viewers to address societal issues. My work often is seen in public spaces, in interventions that challenge the built environment, existing structures and architecture.